

CUV30111 Certificate III in Visual Arts

Modification History

Version	Comments
CUV30111	This version first released with <i>CUV11 Visual Arts, Craft and Design Training Package version 1.0</i>

Description

This qualification enables learners to use a range of skills and techniques to produce art and craft works. They have the ability to select, adapt and transfer skills to different situations. Job outcomes are limited at this level.

Pathways Information

Pathways into the qualification

People may enter this qualification with limited or no vocational experience and without a lower level qualification.

Pathways from the qualification

This qualification prepares people for the higher-level learning that supports professional art practice.

Licensing/Regulatory Information

No licensing, legislative, regulatory or certification requirements apply to this unit at the time of endorsement.

Entry Requirements

There are no entry requirements for this qualification.

Employability Skills Summary

The following table contains a summary of the employability skills as identified by the visual arts, craft and design industries for this qualification. The employability skills facets described here are broad industry requirements that may vary depending on qualification packaging options.

Employability skill	Industry/enterprise requirements for this qualification
Communication	<ul style="list-style-type: none"> • passing on key safety information to colleagues • presenting ideas to others • communicating ideas through creative work
Teamwork	<ul style="list-style-type: none"> • checking safety procedures with other team members • discussing ideas and work issues with colleagues
Problem-solving	<ul style="list-style-type: none"> • identifying safety issues and reporting them to appropriate person • refining ideas to incorporate feedback from others • adjusting techniques to achieve a particular effect
Initiative and enterprise	<ul style="list-style-type: none"> • developing several possible ways of communicating an idea • producing a range of ideas in response to a brief
Planning and organising	<ul style="list-style-type: none"> • collecting and analysing information to develop ideas • organising the presentation of a concept to others • organising work tasks to ensure safety • preparing and maintaining documentation • identifying techniques and processes required to produce art works
Self-management	<ul style="list-style-type: none"> • following workplace procedures, particularly in relation to OHS • maintaining personal safety standards • challenging one's own ideas and approaches
Learning	<ul style="list-style-type: none"> • evaluating information gained from research and integrating ideas into the development of own work • using practice, feedback and evaluation opportunities to continuously improve skills and knowledge • improving skills through experimentation with materials and techniques
Technology	<ul style="list-style-type: none"> • using the internet for research • using tools and equipment to produce creative work

Packaging Rules

Total number of units = 12

4 core units *plus*

8 elective units

The elective units consist of:

- 4 from Group A
- of the remaining 4 units:
 - up to 4 may be from Group A and/or Group B
 - up to 4 may be from Certificate II or above in any currently endorsed Training Package
 - up to 2 may be from an accredited course at Certificate II, III or IV.

The elective units chosen must be relevant to the work outcome and meet local industry needs.

Core units

BSBOHS201A Participate in OHS processes

CUVACD201A Develop drawing skills to communicate ideas

CUVPRP301A Produce creative work

CUVRES301A Apply knowledge of history and theory to own arts practice

Elective units

Group A

Aboriginal and Torres Strait Islander cultural arts

CUVATS301A Develop and apply knowledge of Aboriginal or Torres Strait Islander cultural arts

CUVATS302A Produce work that expresses own Aboriginal or Torres Strait Islander identity

Art, craft and design

CUVACD301A Produce drawings to communicate ideas

CUVACD302A Produce computer-aided drawings

CUVACD303A Produce technical drawings

CUVACD304A Make scale models

Creative thinking

BSBCRT101A Apply critical thinking techniques

BSBCRT301A Develop and extend critical and creative thinking skills

Design

BSBDES201A Follow a design process

BSBDES202A Evaluate the nature of design in a specific industry context

BSBDES301A Explore the use of colour

BSBDES302A Explore and apply the creative design process to 2D forms

BSBDES303A Explore and apply the creative design process to 3D forms

BSBDES304A Source and apply design industry knowledge

BSBDES305A Source and apply information on the history and theory of design

General administration

CUVPRP406A Plan work space

Industry capability

CUAIND301A Work effectively in the creative arts industry

CUSIND302A Plan a career in the creative arts industry

Professional practice

CUVPRP302A Document the work progress

CUVPRP303A Select and prepare creative work for exhibition

CUVPRP304A Participate in collaborative creative projects

Visual communication

CUFANM302A Create 3D digital animations

CUFANM303A Create 3D digital models

CUFDIG302A Author interactive sequences

CUFDIG303A Produce and prepare photo images

CUFDIG304A Create visual design components

CUVCAL301A Produce calligraphy

CUVCER301A Produce ceramics

CUVDIG301A Produce digital images

CUVDIG302A Produce video art

CUVDRA301A Produce drawings

CUVGLA201A Develop glassworking skills

CUVGLA301A Produce glasswork

CUVPAI301A Produce paintings

CUVPHI302A Capture photographic images

CUVPHI304A Process colour materials in a wet darkroom context

CUVPHI305A Use wet darkroom techniques to produce monochrome photographs

CUVPRI301A Produce prints

CUVSCU301A Produce sculpture

CUVTEX301A Produce textile work

CUVWOO301A Produce wood objects

LMFGG3007B Form glass

LMFGG3008B Apply patterns and designs to glass

LMFSL3002A Paint glass

LMFSL3003A Fire glass

LMTTD4005A Produce screen printed textiles

LMTTD4007A Analyse textile design influences

LMTTD4010A Apply manipulation techniques to create experimental textile samples

LMTTD4012A* Analyse use of colour in textiles

MSAPCII295A Operate manufacturing equipment

MSATCM305A Demonstrate basic knowledge of casting operations

PMBPREP206C Prepare materials to formulae

PMBPREP301C Set up and prepare for production

PMBPROD330A Make moulds for formed products

PMBPROD356C Construct moulds for composite products

PMBPROD358C Develop patterns

PMC552002C Operate equipment to blend/mix materials

PMC552004C Prepare for production

PMC552005C Process greenware/green products

PMC552020C Operate slip casting equipment

PMC552021C Operate manual glazing equipment

PMC552023C Finish products after firing
 PMC552024C Hand mould products
 PMC552030C Operate a firing kiln
 PMC553020C Prepare moulds and dies
 PMC554090B Undertake simple refractory design

***Note the following prerequisite unit requirement.**

Unit code and title	Prerequisite unit required
LMTTD4012A Analyse use of colour in textiles	LMTCL2003B Identify fibres and fabrics LMTTD4013A Prepare stencils and screens for textile printing

Group B

Copyright and IP

CUFCMP301A Implement copyright arrangements

Diversity

BSBDIV301A Work effectively with diversity

General administration

BSBADM311A Maintain business resources

BSBWOR204A Use business technology

Financial administration

BSBFIA301A Maintain financial records

Innovation

BSBINN301A Promote innovation in a team environment

Information technology

ICAICT203A Operate application software packages

ICAICT204A Operate a digital media technology package

ICAICT308A Use advanced features of computer applications

Micro business

BSBSMB201A Identify suitability for micro business

BSBSMB301A Investigate micro business opportunities

Sustainability

BSBSUS201A Participate in environmentally sustainable work practices

Workplace effectiveness

BSBWOR301A Organise personal work priorities and development

CUECOR01C Manage own work and learning

CUECOR02C Work with others

Writing

BSBWRT301A Write simple documents

CUFWRT301A Write content for a range of media

CUFWRT302A Write simple stories

Selecting electives for different outcomes

The following examples are designed to assist in the selection of appropriate electives for particular outcomes at this level, but are in no way prescriptive.

Learner developing skills to support community theatre work

Core units plus:

- BSBDES201A Follow a design process
- BSBDES301A Explore the use of colour
- CUESCE05B Apply a general knowledge of scenic art
- CUESCE06B Use scenic art painting techniques
- CUFSC201A Prepare and prime scenic art cloths
- CUVPAI301A Produce paintings
- CUVPRP302A Document the work progress
- CUVPRP304A Participate in collaborative creative projects

CUV30311 Certificate III in Design Fundamentals

Modification History

Version	Comments
CUV30311	This version first released with <i>CUVII Visual Arts, Craft and Design Training Package version 1.0</i>

Description

This qualification provides a pathway to a career in design. There are limited job outcomes at this level, though in areas such as graphic design and digital media there may be some employment opportunities in junior roles.

Pathways Information

Pathways into the qualification

People may enter this qualification with limited or no vocational experience and without a lower level qualification.

Pathways from the qualification

This qualification prepares people for design learning at higher levels across a broad range of design disciplines.

Licensing/Regulatory Information

No licensing, legislative, regulatory or certification requirements apply to this unit at the time of endorsement.

Entry Requirements

There are no entry requirements for this qualification.

Employability Skills Summary

The following table contains a summary of the employability skills as identified by the visual arts, craft and design industries for this qualification. The employability skills facets described here are broad industry requirements that may vary depending on qualification packaging options.

Employability skill	Industry/enterprise requirements for this qualification
Communication	<ul style="list-style-type: none"> • passing on key safety information to colleagues • presenting ideas to others • communicating ideas through drawing and other visual representation tools
Teamwork	<ul style="list-style-type: none"> • checking safety procedures with other team members • discussing ideas, industry developments and work issues with others
Problem-solving	<ul style="list-style-type: none"> • identifying safety issues and reporting them to appropriate person • refining ideas to incorporate feedback from others • adjusting techniques to achieve a particular effect • responding to technical problems in work
Initiative and enterprise	<ul style="list-style-type: none"> • developing different approaches to a design challenge • producing a range of samples in response to a brief
Planning and organising	<ul style="list-style-type: none"> • collecting and analysing information to develop ideas • organising work tasks to ensure safety • identifying techniques, processes and resources required to produce design solutions • sourcing and analysing information to inform design practice • organising resources, taking into account cost and other constraints
Self-management	<ul style="list-style-type: none"> • following workplace procedures, particularly in relation to OHS • maintaining personal safety standards • challenging one's own ideas and approaches • planning a career in design
Learning	<ul style="list-style-type: none"> • evaluating information gained from research and integrating ideas into the development of own work • using practice, feedback and discussion and evaluation opportunities to continuously improve skills and knowledge • improving skills through experimentation

Employability skill	Industry/enterprise requirements for this qualification
	<ul style="list-style-type: none"><li data-bbox="528 297 1182 327">• keeping up-to-date with industry developments
Technology	<ul style="list-style-type: none"><li data-bbox="528 349 959 378">• using the internet for research<li data-bbox="528 389 1278 461">• using a range of technology relevant to a given area of design

Packaging Rules

Total number of units = 12

7 core units *plus*

5 elective units

The elective units consist of:

- 2 from the list of elective units below
- of the remaining 3 units:
 - up to 3 may be from the list of elective units below
 - up to 3 may be from Certificate III in any currently endorsed Training Package
 - 1 may be from a Certificate II or IV in any currently endorsed Training Package
 - 1 may be from an accredited course at Certificate II or above.

The elective units chosen must be relevant to the work outcome and meet local industry needs.

Core units

BSBDES201A Follow a design process

BSBDES301A Explore the use of colour

BSBDES302A Explore and apply the creative design process to 2D forms

BSBDES303A Explore and apply the creative design process to 3D forms

BSBDES304A Source and apply design industry knowledge

BSBOHS201A Participate in OHS processes

CUVACD301A Produce drawings to communicate ideas

Elective units

Art, craft and design

CUVACD302A Produce computer-aided drawings

CUVACD303A Produce technical drawings

CUVACD304A Make scale models

Copyright and IP

CUFCMP301A Implement copyright arrangements

Design process

BSBDES202A Evaluate the nature of design in a specific industry context

BSBDES305A Source and apply information on the history and theory of design

Digital media

CUFDIG201A Maintain interactive content

CUFDIG301A Prepare video assets

CUFDIG302A Author interactive sequences

CUFDIG304A Create visual design components

Fashion design

LMTFD2001B Design and produce a simple garment

LMTFD2002B* Apply printing techniques to produce indigenous textile designs

LMTFD2003B* Apply dyeing techniques to produce indigenous textile designs

LMTFD2004B Work within an indigenous cultural framework

LMTFD2005B Identify design process for fashion designs

LMTFD3001B Market design product to local outlets
 LMTFD3002B* Design and produce Indigenous textiles to a brief
 LMTFD3003B* Prepare design concept for a simple garment
 LMTFD3004B Draw a trade drawing for fashion design

Photo imaging

CUFDIG303A Produce and prepare photo images
 CUVPHI302A Capture photographic images
 CUVPHI303A Process photo images to work-print and file stage

Graphic design

CUVCAL401A Experiment with techniques to produce calligraphy
 CUVGRD301A Prepare files for publication
 CUVGRD302A Use typography techniques

Industry capability

CUSIND302A Plan a career in the creative arts industry

Information technology

BSBITU302B Create electronic presentations
 BSBITU309A Produce desktop published documents
 ICAICT308A Use advanced features of computer applications

Pre-press

ICPPP221C Select and apply type
 ICP322C Digitise images for reproduction
 ICP324C* Create pages using a page layout application
 ICP325C Create graphics using a graphics application
 ICP333C Electronically combine complex images
 ICP382C Produce computer image for screen printing
 ICP396A* Generate high-end PDF files

Professional practice

CUVPRP301A Produce creative work
 CUVPRP304A Participate in collaborative creative projects

Visual communication

CUFANM303A Create 3D digital models

Workplace effectiveness

CUECOR01C Manage own work and learning

Writing

CUFWRT301A Write content for a range of media

***Note the following prerequisite unit requirement.**

Unit code and title	Prerequisite unit required
ICPPP324C Create pages using a page layout application	ICPPP224C Produce pages using a page layout application
ICPPP396A Generate high-end PDF files	ICPPP284A Produce PDF files for online or screen display
LMTFD2002B Apply printing techniques to produce indigenous textile designs	LMTCL2003B Identify fibres and fabrics

LMTFD2003B Apply dyeing techniques to produce indigenous textile designs	LMTCL2003B Identify fibres and fabrics
LMTFD3002B Design and produce Indigenous textiles to a brief	LMTFD2002B Apply printing techniques to produce indigenous textile designs (Prerequisite: LMTCL2003B Identify fibres and fabrics) LMTFD2003B Apply dyeing techniques to produce indigenous textile designs (Prerequisite: LMTCL2003B Identify fibres and fabrics) LMTFD2004B Work within an indigenous cultural framework
LMTFD3003B Prepare design concept for a simple garment	LMTCL2011B Draw and interpret a basic sketch LMTFD2005B Identify design process for fashion designs

CUV30411 Certificate III in Arts Administration

Modification History

Version	Comments
CUV30411	This version first released with <i>CUVII Visual Arts, Craft and Design Training Package version 1.0</i>

Description

This qualification reflects the role of people who work in administrative roles across a varied range of arts organisations. They perform a range of skilled tasks using discretion and judgement and have the ability to select, adapt and transfer skills to different situations. The qualification applies in contexts such as galleries, museums, theatres, community arts centres and arts organisations more broadly. It reflects job roles, such as:

- arts administration officer
- project officer
- community arts assistant.

Pathways Information

Pathways into the qualification

People may enter this qualification with limited or no vocational experience and without a lower level qualification. They may already have a qualification or experience in general administration.

Pathways from the qualification

After achieving this qualification people could undertake higher level qualifications, such as the Certificate IV in Arts Administration, broader administration qualifications from BSB07 Business Services Training Package, or qualifications in related areas such as event management.

Licensing/Regulatory Information

No licensing, legislative, regulatory or certification requirements apply to this unit at the time of endorsement.

Entry Requirements

There are no entry requirements for this qualification.

Employability Skills Summary

The following table contains a summary of the employability skills as identified by the visual arts, craft and design industries for this qualification. The employability skills facets described here are broad industry requirements that may vary depending on qualification packaging options.

Employability skill	Industry/enterprise requirements for this qualification
Communication	<ul style="list-style-type: none"> • exchanging information with arts professionals • preparing and distributing promotional materials • communicating effectively with customers • contributing to the flow of information and ideas in the workplace
Teamwork	<ul style="list-style-type: none"> • sharing information with colleagues • showing sensitivity to cultural and social differences when communicating with others • collaborating with colleagues and others on a range of administrative tasks
Problem-solving	<ul style="list-style-type: none"> • responding to customer complaints and referring escalated complaints to the appropriate person • identifying safety issues and reporting them to appropriate person • using manuals and online help to overcome problems with database design and production • adjusting work practices to suit particular arts contexts
Initiative and enterprise	<ul style="list-style-type: none"> • identifying and acting on opportunities to enhance the quality of customer service • using functions of software applications to enhance the presentation of business documents • proactively identifying information and assistance needs of patrons, including those with special needs
Planning and organising	<ul style="list-style-type: none"> • planning, organising and prioritising work tasks and responsibilities • designing and producing business documents • creating and using simple databases • maintaining files and workplace documentation • processing and recording financial transactions
Self-management	<ul style="list-style-type: none"> • following workplace procedures, particularly in relation to OHS • maintaining personal presentation standards • acting within the scope of own job role

Employability skill	Industry/enterprise requirements for this qualification
	<ul style="list-style-type: none"> • completing work within given timelines
Learning	<ul style="list-style-type: none"> • keeping up-to-date with industry developments • using manuals and online help to improve own skills • keeping up-to-date with information about organisation's products and services
Technology	<ul style="list-style-type: none"> • using the internet as a source of information • using word processing and database applications

Packaging Rules

Total number of units = 12

4 core units *plus*

8 elective units

The elective units consist of:

- 4 from Group A
- 1 from Group B
- of the remaining 3 units:
 - up to 3 may be from Group A and/or Group B
 - up to 3 may be from Certificate III or above in any currently endorsed Training Package
 - up to 2 may be from Certificate II in any currently endorsed Training Package
 - up to 2 may be from an accredited course at Certificate III, IV or Diploma.

The elective units chosen must be relevant to the work outcome and meet local industry needs.

Core units

BSBDIV301A Work effectively with diversity

BSBOHS201A Participate in OHS processes

CUECOR02C Work with others

CUFIND201A Develop and apply creative arts industry knowledge

Elective units

Group A

Aboriginal and Torres Strait Islander cultural arts

CUVATS301A Develop and apply knowledge of Aboriginal or Torres Strait Islander cultural arts

Community involvement

CHCCD307C Support community resources

Creative thinking

BSBCRT101A Apply critical thinking techniques

Customer service

BSBCM301A Process customer complaints

BSBCUS301A Deliver and monitor a service to customers

BSBPRO301A Recommend products and services

General administration

BSBADM307B Organise schedules

BSBADM311A Maintain business resources

BSBWOR301A Organise personal work priorities and development

CUVPRP406A Plan work space

Financial administration

BSBFIA301A Maintain financial records

BSBFIA303A Process accounts payable and receivable

Information management

BSBINM301A Organise workplace information

Information technology

BSBITU301A Create and use databases

BSBITU302B Create electronic presentations

BSBITU303A Design and produce text documents

BSBITU304A Produce spreadsheets

BSBITU306A Design and produce business documents

BSBITU309A Produce desktop published documents

ICAICT306A Migrate to new technology

ICAICT308A Use advanced features of computer applications

Marketing

CUEMAR01C Assist with marketing

Sustainability

BSBSUS301A Implement and monitor environmentally sustainable work practices

Writing

BSBWRT301A Write simple documents

CUFWRT301A Write content for a range of media

Workplace skills

CHCDIS301A Work effectively with people with a disability

Group B

Aboriginal and Torres Strait Islander cultural arts

CUVATS101A Develop understanding of own Aboriginal or Torres Strait Islander identity

Copyright and IP

CUFCMP301A Implement copyright arrangements

Entertainment and events

CUECOR03B Provide quality service to customers

CUEFOH03C Provide seating and ticketing advice

CUEFOH08B Process incoming customer orders

CUEFOH09B Provide venue information and assistance

CUSEVT301A Book performance venues

CUSMKG301A Assist with the promotion of creative acts

SITTGDE007A Develop and maintain the general and regional knowledge required by guides

SITTGDE008A Research and share general information on Australian Indigenous cultures

SITTVAF002A Provide a briefing or scripted commentary

SITXCCS001B Provide visitor information

SITXEVT002B Provide event staging support

SITXEVT003B Process and monitor event registrations

SITXEVT004B Coordinate on-site event registrations

General Administration

CUECOR01C Manage own work and learning

BSBWOR204A Use business technology

Industry capability

CUAIND301A Work effectively in the creative arts industry

CUFIND301B Work effectively in the screen and media industries

CULLB001B Develop and apply knowledge of the library/information services industry

CULLB203C Develop and use information literacy skills

CULLB206C Assist with circulation services

CULMS201C Develop and apply knowledge of the museum industry

CUSIND301B Work effectively in the music industry

CUSIND302A Plan a career in the creative arts industry

Innovation

BSBINN201A Contribute to workplace innovation

Museums and libraries

CULMS001B Work with Aboriginal or Torres Strait Islander cultural material

CULMS202C Provide visitors with venue information and assistance

CULMS205C Observe and report basic condition of collection

CULMS207C Assist with the presentation of public activities and events

CULMS412C Record and maintain collection information

Professional Practice

CUVPRP203A Store finished creative work

CUVPRP303A Select and prepare creative work for exhibition

CUVPRP403A Select and organise finished work for storage

Visual Communication

CUVDIG301A Produce digital images

Workplace effectiveness

CUECOR01C Manage own work and learning

Selecting electives for different outcomes

The following examples are designed to assist in the selection of appropriate electives for particular outcomes at this level, but are in no way prescriptive.

Gallery assistant

Core units plus:

- BSBFIA301A Maintain financial records
- BSBFIA303A Process accounts payable and receivable
- BSBINM301A Organise workplace information
- BSBITU301A Create and use databases
- BSBITU306A Design and produce business documents
- BSBITU309A Produce desktop published documents
- CUEMAR01C Assist with marketing activities
- CULMS202B Assist the public to access services and facilities

Administrative officer in a small theatre

Core units plus:

- BSBFIA301A Maintain financial records
- BSBITU301A Create and use databases
- BSBITU306A Design and produce business documents
- BSBITU309A Produce desktop published documents
- CUECOR03B Provide quality service to customers
- CUEFOH08B Process incoming customer orders
- CUEFOH09B Provide venue information and assistance
- CUEMAR01C Assist with marketing activities

CUV40111 Certificate IV in Visual Arts

Modification History

Version	Comments
CUV40111	This version first released with <i>CUVII Visual Arts, Craft and Design Training Package version 1.0</i>

Description

This qualification reflects the role of practitioners working at a pre-professional level who are beginning to develop their own artistic voice. They produce work that shows proficiency with techniques in their chosen art form and are able to apply solutions to a defined range of unpredictable problems. They have broad and integrated factual, technical and theoretical knowledge with cognitive skills that allow them to analyse, compare and act on information from a range of sources.

Pathways Information

Pathways into the qualification

It is highly recommended that people undertaking this qualification possess some relevant art or design skills and knowledge prior to entry. This could be demonstrated through skills in drawing or particular art techniques.

Pathways from the qualification

This qualification prepares people for skilled work at a pre-professional level and for learning at higher levels, in particular through visual arts qualifications at Diploma, Advanced Diploma and Degree levels.

Licensing/Regulatory Information

No licensing, legislative, regulatory or certification requirements apply to this unit at the time of endorsement.

Entry Requirements

There are no entry requirements for this qualification.

Employability Skills Summary

The following table contains a summary of the employability skills as identified by the visual arts, craft and design industries for this qualification. The employability skills facets described here are broad industry requirements that may vary depending on qualification packaging options.

Employability skill	Industry/enterprise requirements for this qualification
Communication	<ul style="list-style-type: none"> • passing on key safety information to colleagues • presenting and discussing ideas with others • producing art works which are consistent with the ideas that inform them
Teamwork	<ul style="list-style-type: none"> • checking safety procedures with other team members • discussing ideas and industry developments with others
Problem-solving	<ul style="list-style-type: none"> • resolving safety issues in own work • refining ideas to incorporate feedback from others • adjusting techniques to achieve a particular effect
Initiative and enterprise	<ul style="list-style-type: none"> • developing several possible ways of communicating an idea • developing new and personal ideas, and own artistic voice from research and experimentation
Planning and organising	<ul style="list-style-type: none"> • sourcing and analysing information to develop ideas • organising the presentation of ideas to others • organising work tasks to ensure safety • organising workspace and materials for work projects • researching history and theory to inform creative practice
Self-management	<ul style="list-style-type: none"> • establishing and following safe working practices • maintaining personal safety standards • challenging one's own ideas and approaches • having clear goals about one's future as a creative practitioner
Learning	<ul style="list-style-type: none"> • evaluating information gained from research and integrating ideas into the development of own work • using practice, feedback and evaluation opportunities to continuously improve skills and knowledge • improving skills through experimentation with materials and techniques • keeping up-to-date with industry and technological developments
Technology	<ul style="list-style-type: none"> • using the internet for research

Employability skill	Industry/enterprise requirements for this qualification
	<ul style="list-style-type: none"><li data-bbox="518 286 1339 369">• extending the application of tools and equipment to produce art works<li data-bbox="518 369 1339 421">• using technology to expand own arts practice

Packaging Rules

Total number of units = 15

6 core units *plus*

9 elective units

The elective units consist of:

- 4 units from Group A
- 1 unit from Group B
- of the remaining 4 units:
 - up to 4 may be from Group A and/or Group B
 - up to 4 may be from Certificate III or above in any currently endorsed Training Package
 - up to 2 may be from a Certificate II in any currently endorsed Training Package
 - up to 2 may be from an accredited course at Certificate III, IV or Diploma level.

The elective units chosen must be relevant to the work outcome and meet local industry needs.

Core units

BSBOHS201A Participate in OHS processes

CUVACD301A Produce drawings to communicate ideas

CUVPRP401A Realise a creative project

CUVPRP404A Develop self as artist

CUVPRP405A Develop and discuss ideas for own creative work

CUVRES401A Research history and theory to inform own arts practice

Elective units

Group A

Art, craft and design

CUVACD302A Produce computer-aided drawings

CUVACD303A Produce technical drawings

CUVACD304A Make scale models

CUVACD401A Integrate colour theory and design processes

CUVACD402A Experiment with moulding and casting techniques

Creative thinking

BSBCRT301A Develop and extend critical and creative thinking skills

BSBCRT401A Articulate, present and debate ideas

BSBCRT402A Collaborate in a creative process

BSBCRT403A Explore the history and social impact of creativity

Design process

BSBDES301A Explore the use of colour

BSBDES302A Explore and apply the creative design process to 2D forms

BSBDES303A Explore and apply the creative design process to 3D forms

BSBDES304A Source and apply design industry knowledge

BSBDES305A Source and apply information on the history and theory of design

BSBDES401A Generate design solutions

BSBDES402A Interpret and respond to a design brief
BSBDES403A Develop and extend design skills and practice

Professional practice

CUAIND401A Extend expertise in specialist field
CUVPRP302A Document the work progress
CUVPRP303A Select and prepare creative work for exhibition
CUVPRP304A Participate in collaborative creative projects
CUVPRP402A Select sites for creative projects and plan work
CUVPRP403A Select and organise finished work for storage

Visual communication

CUFANM303A Create 3D digital models
CUFDIG401A Author interactive media
CUFDIG402A Design user interfaces
CUFDIG403A Create user interfaces
CUVCAL401A Experiment with techniques to produce calligraphy
CUVCER401A Experiment with techniques to produce ceramics
CUVCER402A Experiment with throwing techniques
CUVCER403A Experiment with ceramic surface treatments
CUVDIG401A Experiment with techniques to enhance digital images
CUVDIG402A Experiment with techniques to produce video art
CUVDRA401A Experiment with techniques to produce drawings
CUVGLA401A Experiment with techniques to produce glasswork
CUVJWL401A Experiment with techniques to produce jewellery
CUVPAI401A Experiment with techniques to produce paintings
CUVPER401A Experiment with techniques to produce performance art
CUVPHI303A Process photo images to work-print and file stage
CUVPHI304A Process colour materials in a wet darkroom context
CUVPHI305A Use wet darkroom techniques to produce monochrome photographs
CUVPHI302A Capture photographic images
CUVPHI401A Capture images in response to a brief
CUVPHI403A Apply photo imaging lighting techniques
CUVPHI404A Enhance, manipulate and output photo images
CUVPRI401A Experiment with techniques to produce prints
CUVPRP406A Plan work space
CUVSCU401A Experiment with techniques to produce sculpture
CUVTEX401A Experiment with techniques to produce textile work
CUVWOO401A Experiment with techniques to produce wood objects
LMFFDT4011A Set up, operate and maintain basic static woodworking machines for furniture designs
LMFFDT4016A Select, use and maintain hand tools for the creation of custom furniture
LMFFM4005A Hand carve wood to custom design
LMFGG3007B Form glass
LMFSL3003A Fire glass
LMTTD4005A Produce screen printed textiles
LMTTD4006A Source textile materials and resources
LMTTD4007A Analyse textile design influences
LMTTD4010A Apply manipulation techniques to create experimental textile samples
LMTTD4012A* Analyse use of colour in textiles

LMTTD4013A Prepare stencils and screens for textile printing
 MEM19001B* Perform jewellery metal casting
 MEM19002B* Prepare jewellery illustrations
 MEM19007B* Perform gemstone setting
 MEM19009B* Perform investment procedures for lost wax casting process
 MEM19010B Produce rubber moulds for lost wax casting process
 MEM19011B Perform wax injection of moulds for lost wax casting process
 MEM19014B* Perform hand engraving
 MEM19015B* Perform jewellery enamelling
 MEM19016B* Construct jewellery components
 MEM19017B* Fabricate jewellery items
 PMC552020C Operate slip casting equipment
 PMC552024C Hand mould products

***Note the following prerequisite unit requirement.**

Unit code and title	Prerequisite unit required
LMTTD4012A Analyse use of colour in textiles	LMTCL2003B Identify fibres and fabrics LMTTD4013A Prepare stencils and screens for textile printing
MEM19001B Perform jewellery metal casting	MEM13004B Work safely with molten metals/glass
MEM19002B Prepare jewellery illustrations	MEM16006A Organise and communicate information
MEM19007B Perform gemstone setting	MEM12023A Perform engineering measurements MEM18001C Use hand tools MEM18002B Use power tools/hand held operations MEM18003C Use tools for precision work (Prerequisites: MEM12023A Perform engineering measurements, MEM18001C Use hand tools and MEM18002B Use power tools/hand held operations) MEM19003B Handle gem materials – equivalent to CUVOPA202A Handle and store rough and cut opal
MEM19009B Perform investment procedures for lost wax casting process	MEM12024A Perform computations MEM13003B Work safely with industrial chemicals and materials MEM18001C Use hand tools
MEM19014B Perform hand engraving	MEM18001C Use hand tools

MEM19015B Perform jewellery enamelling	MEM13003B Work safely with industrial chemicals and materials MEM18001C Use hand tools
MEM19016B Construct jewellery components	MEM05006B Perform brazing and/or silver soldering MEM12023A Perform engineering measurements MEM18001C Use hand tools
MEM19017B Fabricate jewellery items	MEM05006B Perform brazing and/or silver soldering MEM06007B Perform basic incidental heat/quenching, tempering and annealing MEM12023A Perform engineering measurements MEM18001C Use hand tools

Group B

Copyright and IP

BSBIPR401A Use and respect copyright

CUFCMP301A Implement copyright arrangements

Industry capability

CUAIND301A Work effectively in the creative arts industry

CUFIND401A Provide services on a freelance basis

CUSIND302A Plan a career in the creative arts industry

CUVIND401A Communicate effectively with arts professionals

Innovation

BSBINN201A Contribute to workplace innovation

BSBINN301A Promote innovation in a team environment

Professional practice

CUVFIM401A Obtain revenue to support operations

Small and micro business

BSBSMB201A Identify suitability for micro business

BSBSMB301A Investigate micro business opportunities

BSBSMB302A Develop a micro business proposal

BSBSMB303A Organise finances for the micro business

BSBSMB304A Determine resource requirements for the micro business

BSBSMB305A Comply with regulatory, taxation and insurance requirements for the micro business

BSBSMB306A Plan a home based business

BSBSMB307A Set up information and communications technology for the micro business

BSBSMB401A Establish legal and risk management requirements of small business

BSBSMB402A Plan small business finances

BSBSMB403A Market the small business

BSBSMB404A Undertake small business planning

BSBSMB405A Monitor and manage small business operations

BSBSMB406A Manage small business finances

BSBSMB408B Manage personal, family, cultural and business obligations

Research

CUFRES401A Conduct research

Sustainability

BSBSUS301A Implement and monitor environmentally sustainable work practices

Workplace effectiveness

BSBWOR301A Organise personal work priorities and development

BSBWOR401A Establish effective workplace relationships

BSBWOR403A Manage stress in the workplace

BSBWOR404B Develop work priorities

Selecting electives for different outcomes

The following examples are designed to assist in the selection of appropriate electives for particular outcomes at this level, but are in no way prescriptive.

Ceramic artist

Core units plus:

- CUAIND401A Extend expertise in specialist field
- CUSIND302A Plan a career in the creative arts industry
- CUVACD402A Experiment with moulding and casting techniques
- CUV CER401A Experiment with techniques to produce ceramics
- CUV CER402A Experiment with throwing techniques
- CUV CER403A Experiment with ceramic surface treatments
- CUV PRP302A Document the work progress
- CUV PRP303A Select and prepare creative work for exhibition
- CUV PRP403A Select and organise finished work for storage

Painter

Core units plus:

- BSBDES301A Explore the use of colour
- BSBDES302A Explore and apply the creative design process to 2D forms
- CUAIND401A Extend expertise in specialist field
- CUSIND302A Plan a career in the creative arts industry
- CUVACD502A Create observational drawings
- CUV PAI401A Experiment with techniques to produce paintings
- CUV PRP302A Document the work progress
- CUV PRP303A Select and prepare creative work for exhibition
- CUV PRP403A Select and organise finished work for storage

CUV40311 Certificate IV in Design

Modification History

Version	Comments
CUV40311	This version first released with <i>CUVII Visual Arts, Craft and Design Training Package version 1.0</i>

Description

This qualification provides a pathway to a career in design. There are limited job outcomes at this level, though in areas such as graphic and digital design there may be some employment opportunities as a junior design assistant.

Pathways Information

Pathways into the qualification

It is recommended that people entering this qualification either possess CUV30311 Certificate III in Design Fundamentals or possess some creative and design skills.

Pathways from the qualification

This qualification prepares people for work in some limited junior design roles and for learning at higher levels across a broad range of design disciplines.

Licensing/Regulatory Information

No licensing, legislative, regulatory or certification requirements apply to this unit at the time of endorsement.

Entry Requirements

There are no entry requirements for this qualification.

Employability Skills Summary

The following table contains a summary of the employability skills as identified by the visual arts, craft and design industries for this qualification. The employability skills facets described here are broad industry requirements that may vary depending on qualification packaging options.

Employability skill	Industry/enterprise requirements for this qualification
Communication	<ul style="list-style-type: none"> • passing on key safety information to colleagues • presenting ideas to others • interpreting design briefs • liaising with other on design requirements
Teamwork	<ul style="list-style-type: none"> • discussing ideas, industry developments and work issues with others
Problem-solving	<ul style="list-style-type: none"> • identifying safety issues and reporting them to appropriate person • refining ideas to incorporate feedback from others • responding to technical and conceptual problems in design work
Initiative and enterprise	<ul style="list-style-type: none"> • developing different solutions to a design challenge • producing a range of samples in response to a brief or conceptual vision
Planning and organising	<ul style="list-style-type: none"> • collecting and analysing information to develop concepts and ideas • organising the presentation of a concept to others • organising work tasks to ensure safety • identifying techniques and processes required to produce digital images and graphic art work • sourcing and analysing information to inform design practice • organising resources, taking into account cost and other constraints
Self-management	<ul style="list-style-type: none"> • maintaining personal safety standards • challenging one's own ideas and approaches • career planning
Learning	<ul style="list-style-type: none"> • evaluating information gained from research and integrating ideas into the development of own work • using practice, feedback and evaluation opportunities to continuously improve skills and knowledge • improving skills through experimentation with materials and processes

Employability skill	Industry/enterprise requirements for this qualification
	<ul style="list-style-type: none">• keeping up-to-date with industry developments
Technology	<ul style="list-style-type: none">• using the internet for research• using tools and technologies relevant to the given area of design

Packaging Rules

Total number of units = 15

7 core units *plus*

8 elective units

The elective units consist of:

- 5 from the list of elective units below
- of the remaining 3 units:
 - up to 3 may be from the list of elective units below
 - up to 3 may be from Certificate II or above in any currently endorsed Training Package
 - up to 2 may be from an accredited course at Certificate III, IV or Diploma.

The elective units chosen must be relevant to the work outcome and meet local industry needs.

Core units

BSBCRT301A Develop and extend critical and creative thinking skills

BSBDES305A Source and apply information on the history and theory of design

BSBDES401A Generate design solutions

BSBDES402A Interpret and respond to a design brief

BSBOHS201A Participate in OHS processes

CUVACD401A Integrate colour theory and design processes

CUVPRP401A Realise a creative project

Elective units

Art, craft and design

CUVACD301A Produce drawings to communicate ideas

CUVACD302A Produce computer-aided drawings

CUVACD303A Produce technical drawings

CUVACD304A Make scale models

CUVACD402A Experiment with moulding and casting techniques

CUVACD502A Create observational drawings

CUVACD508A Refine model making skills

CUVDRA401A Experiment with techniques to produce drawings

Copyright and IP

BSBIPR401A Use and respect copyright

CUFCMP301A Implement copyright arrangements

Customer service

BSBCUS402A Address customer needs

Design process

BSBCRT401A Articulate, present and debate ideas

BSBCRT402A Collaborate in a creative process

BSBCRT403A Explore the history and social impact of creativity

BSBDES301A Explore the use of colour

BSBDES302A Explore and apply the creative design process to 2D forms

BSBDES303A Explore and apply the creative design process to 3D forms

BSBDES304A Source and apply design industry knowledge

BSBDES403A Develop and extend design skills and practice

Digital media

CUFDIG301A Prepare video assets

CUFDIG302A Author interactive sequences

CUFDIG304A Create visual design components

CUFDIG401A Author interactive media

CUFDIG402A Design user interfaces

CUFDIG403A Create user interfaces

CUFDIG404A Apply scripting language in authoring

CUVDIG401A Experiment with techniques to enhance digital images

Graphic design

CUVGRD301A Prepare files for publication

CUVGRD302A Use typography techniques

CUVGRD401A Research and apply graphic design techniques

Fashion design

CUVDES403A Research and apply techniques for the design of wearable objects

LMTFD4001B Apply design studio process

LMTFD4002B* Apply principles of colour theory to fashion design development

LMTFD4003B Assist in preparation of preliminary design concepts

LMTFD4005B Communicate and sell design concepts

LMTFD4006B Interact and network with fashion industry participants

LMTFD4007B Conduct quality assurance for garments

LMTFD4008B Construct stock size block for garment to meet size and fit specifications

LMTFD4011B Cut fabrics for prototype designs

LMTFD4014B Identify contemporary fashion influences and construction techniques

LMTFD4016B Sew design prototypes

LMTFD4017B Source materials and resources for production of fashion design

LMTFD4020B Use electronic fashion design tools

Furniture design

LMFFDT4001A Apply finishing techniques to custom furniture

LMFFDT4002A Assemble custom furniture

LMFFDT4003A Assess and record the lifecycle of a product

LMFFDT4004A Assess environmental impact of a design

LMFFDT4005A Construct and evaluate furniture prototypes and samples

LMFFDT4006A Establish and maintain a safe furniture making work environment

LMFFDT4007A Establish the design brief

LMFFDT4008A Determine occupational health and safety implications of designs

LMFFDT4009A Prepare and present furniture design information

LMFFDT4010A Produce and evaluate developmental furniture models to scale

LMFFDT4011A Set up, operate and maintain basic static woodworking machines for furniture designs

LMFFDT4012A Produce ideation drawings

LMFFDT4013A Research and select furniture finishes

LMFFDT4014A Research and select furniture materials and technology

LMFFDT4015A Research furniture styles and movements

LMFFDT4016A Select, use and maintain hand tools for the creation of custom furniture

Information technology

BSBEBU401A Review and maintain a website
BSBITU401A Design and develop complex text documents
BSBITU404A Produce complex desktop published documents
ICAICT308A Use advanced features of computer applications
ICAWEB302A Build simple websites using commercial programs
ICAWEB403A Transfer content to a website using commercial packages
SITXICT001A Build and launch a website for a small business

Interior space

LMFID3002A Source and specify decoration products
LMFID4001A Research, analyse and apply colour for interior spaces
LMFID4002A Decorate residential interiors
LMFID4003A Prepare a materials board for client presentation
LMFID4004A Research and recommend furniture and accessories
LMFID4005A Research and recommend soft furnishings for interiors
LMFID4006A Research and recommend hard materials and finishes for interiors
LMFID4007A Identify materials, construction techniques and methods used in building interiors
LMFKB3001A Identify processes in kitchen and bathroom projects
LMFKB3008A Identify cabinet construction and installation methods
LMFKB4003A Identify and document services required to support kitchen and bathroom designs
LMFKB4006A Prepare quotation and contract documentation for design project
LMFKB4007A Design ancillary residential cabinetry

Jewellery design

MEM05006B Perform brazing and/or silver soldering
MEM05050B Perform routine gas metal arc welding
MEM05051A Select welding processes
MEM06001B* Perform hand forging
MEM06007B Perform basic incidental heat/quenching, tempering and annealing
MEM08006B* Produce clear and/or coloured and/or sealed anodised films on aluminium
MEM08010B* Manually finish/polish materials
MEM08011B* Prepare surfaces using solvents and/or mechanical means
MEM12023A Perform engineering measurements
MEM13004B Work safely with molten metals/glass
MEM18003C* Use tools for precision work
MEM19001B* Perform jewellery metal casting
MEM19002B* Prepare jewellery illustrations
MEM19007B* Perform gemstone setting
MEM19009B* Perform investment procedures for lost wax casting process
MEM19010B Produce rubber moulds for lost wax casting process
MEM19011B Perform wax injection of moulds for lost wax casting process
MEM19012B* Produce jewellery wax model
MEM19013B* Produce jewellery metal masters
MEM19028A Select materials and new technologies for jewellery and 3D object design applications
MEM19033A Create silversmithing objects
MEM19035A Plan and apply casting techniques for jewellery and object designs

MEM19036A Use specialised techniques to produce jewellery and objects
 MEM19038A Apply traditional techniques to jewellery and 3D object production

Industry capability

CUFIND401A Provide services on a freelance basis

Professional practice

CUAIND401A Extend expertise in specialist field

Illustration

CUVILL401A Research and apply techniques for illustrative work

Photo imaging

CUVPHI303A Process photo images to work-print and file stage

CUVPHI401A Capture images in response to a brief

CUVPHI403A Apply photo imaging lighting techniques

CUVPHI404A Enhance, manipulate and output photo images

Pre-press

ICPPP324C* Create pages using a page layout application

ICPPP325C Create graphics using a graphics application

ICPPP421C* Compose and evaluate typography

ICPPP422C Digitise complex images for reproduction

ICPPP430C Manage colour

Product design

CUVDES404A Research and apply techniques in product design

Spatial design

CUVDES405A Research and apply techniques in spatial design

Visual communication

CUFANM303A Create 3D digital models

Writing

BSBWRT401A Write complex documents

CUFWRT301A Write content for a range of media

***Note the following prerequisite unit requirement.**

Unit code and title	Prerequisite unit required
ICPPP324C Create pages using a page layout application	ICPPP224C Produce pages using a page layout application
ICPPP421C Compose and evaluate typography	ICPPP221C Select and apply type
LMTFD4002B Apply principles of colour theory to fashion design development	LMTCL2003B Identify fibres and fabrics LMTFD2005B Identify design process for fashion designs
MEM06001B Perform hand forging	MEM18001C Use hand tools
MEM08006B Produce clear and/or coloured and/or sealed anodised films on aluminium	MEM08002C Pre-treat work for subsequent surface coating
MEM08010B Manually finish/polish	MEM18001C Use hand tools

materials	
MEM08011B Prepare surfaces using solvents and/or mechanical means	MEM13003B Work safely with industrial chemicals and materials MEM18001C Use hand tools MEM18002B Use power tools/hand held operations
MEM18003C Use tools for precision work	MEM12023A Perform engineering measurements MEM18001C Use hand tools MEM18002B Use power tools/hand held operations
MEM19001B Perform jewellery metal casting	MEM13004B Work safely with molten metals/glass
MEM19002B Prepare jewellery illustrations	MEM16006A Organise and communicate information
MEM19007B Perform gemstone setting	MEM12023A Perform engineering measurements MEM18001C Use hand tools MEM18002B Use power tools/hand held operations MEM18003C Use tools for precision work (Prerequisites: MEM12023A Perform engineering measurements, MEM18001C Use hand tools and MEM18002B Use power tools/hand held operations) MEM19003B Handle gem materials – equivalent to CUVOPA202A Handle and store rough and cut opal
MEM19009B Perform investment procedures for lost wax casting process	MEM12024A Perform computations MEM13003B Work safely with industrial chemicals and materials MEM18001C Use hand tools
MEM19012B Produce jewellery wax model	MEM18001C Use hand tools MEM18002B Use power tools/hand held operations MEM18003C Use tools for precision work (Prerequisites: MEM12023A Perform engineering measurements, MEM18001C Use hand tools and MEM18002B Use power

	tools/hand held operations)
MEM19013B Produce jewellery metal masters	MEM08010B Manually finish/polish materials (Prerequisite: MEM18001C Use hand tools) MEM13004B Work safely with molten metals/glass MEM16006A Organise and communicate information MEM19001B Perform jewellery metal casting (Prerequisite: MEM13004B Work safely with molten metals/glass)

Selecting electives for different outcomes

The following examples are designed to assist in the selection of appropriate electives for particular outcomes at this level, but are in no way prescriptive.

Graphic design specialisation

Core units plus:

- BSBDES301A Explore the use of colour
- BSBIPR401A Use and respect copyright
- CUVGRD301A Prepare files for publication
- CUVGRD302A Use typography techniques
- CUVGRD401A Research and apply graphic design techniques
- CUVPHI302A Capture photographic images
- ICPPP324C Create pages using a page layout application
- ICPPP325C Create graphics using a graphics application

Furniture design specialisation

Core units plus:

- LMFFDT4001A Apply finishing techniques to custom furniture
- LMFFDT4002A Assemble custom furniture
- LMFFDT4007A Establish the design brief
- LMFFDT4008A Determine occupational health and safety implications of designs
- LMFFDT4010A Produce and evaluate developmental furniture models to scale
- LMFFDT4011A Set up, operate and maintain basic static woodworking machines for furniture designs
- LMFFDT4014A Research and select furniture materials and technology
- LMFFDT4016A Select, use and maintain hand tools for the creation of custom furniture

CUV40411 Certificate IV in Photo Imaging

Modification History

Version	Comments
CUV40411	This version first released with <i>CUVII Visual Arts, Craft and Design Training Package version 1.0</i>

Description

This qualification reflects the role of people who apply a broad range of skills in photo imaging, including lighting, image capture, enhancements and manipulation and output. They work in job roles, such as:

- digitech
- photographer's assistant
- photo lab technician
- photo store specialist
- studio assistant.

Vocational outcomes at this level are almost exclusively digital and this should be reflected in training and assessment for this qualification. Analog equipment and processes are used to support this as required.

Pathways Information

Pathways into the qualification

People may enter the qualification with limited or no vocational experience and without a lower level qualification.

Pathways from the qualification

This qualification prepares people for work as a photographer or prolab assistant and for learning at higher levels in qualifications such as CUV50411 Diploma of Photo Imaging. Pathways to careers in areas such as screen and media and design are also relevant.

Licensing/Regulatory Information

No licensing, legislative, regulatory or certification requirements apply to this unit at the time of endorsement.

Entry Requirements

There are no entry requirements for this qualification.

Employability Skills Summary

The following table contains a summary of the employability skills as identified by the visual arts, craft and design industries for this qualification. The employability skills facets described here are broad industry requirements that may vary depending on qualification packaging options.

Employability skill	Industry/enterprise requirements for this qualification
Communication	<ul style="list-style-type: none"> • interpreting briefs • clarifying specifications of a brief with colleagues/clients • passing on key safety information to colleagues • clarifying purpose of a multimedia product • networking within the photo imaging and related industry sectors
Teamwork	<ul style="list-style-type: none"> • working collaboratively as a team member in a photo imaging and multimedia environment
Problem-solving	<ul style="list-style-type: none"> • modifying techniques to achieve desired outcome • identifying safety issues and reporting them to appropriate person • refining ideas to incorporate feedback from others
Initiative and enterprise	<ul style="list-style-type: none"> • generating a range of visual design and communication ideas in response to a brief • using knowledge of the photo imaging industry to enhance the quality of work
Planning and organising	<ul style="list-style-type: none"> • undertaking research to inform the development of products and services • organising work tasks to ensure safety • researching work opportunities • identifying techniques and processes required to produce desired effects • sourcing and analysing information to inform photo imaging practice • planning, setting up and dismantling a photo image shoot • maintaining workplace documentation
Self-management	<ul style="list-style-type: none"> • following workplace procedures, particularly in relation to OHS • maintaining personal safety standards • planning a career in photo imaging • challenging one's own ideas and approaches
Learning	<ul style="list-style-type: none"> • improving skills and knowledge through experimentation • keeping up-to-date with industry developments

Employability skill	Industry/enterprise requirements for this qualification
	<ul style="list-style-type: none"> • using practice, feedback and discussion and evaluation opportunities to continuously improve skills and knowledge
Technology	<ul style="list-style-type: none"> • using the internet for research • using a range of digital imaging software applications • using digital cameras • applying information on technological advances in day-to-day work activities

Packaging Rules

Total number of units = 15

10 core units *plus*

5 elective units

The elective units consist of:

- 2 units from the list of elective units below
- of the remaining 3 units:
 - up to 3 may be from the list of elective units below
 - up to 3 may be from Certificate III or above in any currently endorsed Training Package
 - up to 2 may be from an accredited course at Certificate III, IV or Diploma level.

The elective units chosen must be relevant to the work outcome and meet local industry needs.

Core units

BSBDES402A Interpret and respond to a design brief

BSBOHS201A Participate in OHS processes

CUVACD401A Integrate colour theory and design processes

CUVPHI301A Develop and apply photo imaging industry knowledge

CUVPHI303A Process photo images to work-print and file stage

CUVPHI401A Capture images in response to a brief

CUVPHI402A Research and apply information on the traditions that inform photo imaging practice

CUVPHI403A Apply photo imaging lighting techniques

CUVPHI404A Enhance, manipulate and output photo images

CUVPRP403A Select and organise finished work for storage

Elective units

Copyright and IP

BSBIPR401A Use and respect copyright

CUFCMP301A Implement copyright arrangements

Creative thinking

BSBCRT301A Develop and extend critical and creative thinking skills

BSBCRT401A Articulate, present and debate ideas

BSBCRT402A Collaborate in a creative process

BSBCRT403A Explore the history and social impact of creativity

Customer service / retail

BSBCCO201A Action customer contact

BSBFLM309C Support continuous improvement systems and processes

BSBMKG413A Promote products and services

BSBREL401A Establish networks

BSBREL402A Build client relationships and business networks

SIRRRPK014A Recommend specialised products and services

SIRXCCS002A Interact with customers

SIRXIND001A Work effectively in a retail environment

SIRXSLS001A Sell products and services

SIRXSLS002A Advise on products and services

SIRXSLS004A Build relationships with customers

Design process

BSBDES301A Explore the use of colour

BSBDES304A Source and apply design industry knowledge

BSBDES305A Source and apply information on the history and theory of design

BSBDES403A Develop and extend design skills and practice

Digital media

CUFDIG201A Maintain interactive content

CUFDIG401A Author interactive media

CUFDIG402A Design user interfaces

CUFDIG403A Create user interfaces

CUFPOS402A Manage media assets

CUVDIG401A Experiment with techniques to enhance digital images

Information management and research

CUFRES401A Conduct research

Innovation

BSBINN201A Contribute to workplace innovation

BSBINN301A Promote innovation in a team environment

Industry capability

CUFIND401A Provide services on a freelance basis

CUSIND302A Plan a career in the creative arts industry

Photo imaging

CUVPHI302A Capture photographic images

CUVPHI304A Process colour materials in a wet darkroom context

CUVPHI305A Use wet darkroom techniques to produce monochrome photographs

SIRRMER016A Style merchandise for photography

SIBXFAS202A Design and apply make-up for photography

Printing and graphic arts

ICPPP422C Digitise complex images for reproduction

ICPPP430C Manage colour

ICPPP484C Set up and operate automated workflow

Professional practice

CUVPRP302A Document the work progress

CUVPRP304A Participate in collaborative creative projects

CUVPRP405A Develop and discuss ideas for own creative work

Project management

PSPPM402B Manage simple projects

PSPPM405A Administer simple projects

Small and micro business

BSBSMB201A Identify suitability for micro business

BSBSMB301A Investigate micro business opportunities

BSBSMB302A Develop a micro business proposal

BSBSMB303A Organise finances for the micro business

BSBSMB304A Determine resource requirements for the micro business

BSBSMB305A Comply with regulatory, taxation and insurance requirements for the micro business

BSBSMB306A Plan a home based business

BSBSMB307A Set up information and communications technology for the micro business

Sustainability

BSBSUS301A Implement and monitor environmentally sustainable work practices

Workplace effectiveness

BSBWOR301A Organise personal work priorities and development

BSBWOR403A Manage stress in the workplace

BSBWOR404B Develop work priorities

CUECOR02C Work with others

Selecting electives for different outcomes

The following examples are designed to assist in the selection of appropriate electives for particular outcomes at this level, but are in no way prescriptive.

Studio assistant – traditional processes

Core units plus:

- BSBCCO201A Action customer contact
- BSBMKG413A Promote products and services
- CUVPHI305A Use wet darkroom techniques to produce monochrome photographs
- CUVPHI405A Develop self for photo imaging industry
- CUVPRI401A Experiment with techniques to produce prints

Studio assistant – digital processes

Core units plus:

- BSBMKG413A Promote products and services
- CUFDIG303A Produce and prepare photo images
- CUVDIG401A Experiment with techniques to enhance digital images
- CUVPHI405A Develop self for photo imaging industry
- ICPPP430C Manage colour

Photolab technician

Core units plus:

- CUVDIG401A Experiment with techniques to enhance digital images
- ICPPP422C Digitise complex images for reproduction
- ICPPP430C Manage colour
- SIRXSL002A Advise on products and services
- SIRXCCS002A Interact with customers

Digitech

Core units plus:

- BSBREL401A Establish networks
- CUFIND401A Provide services on a freelance basis
- CUFPOS402A Manage media assets

- CUVDIG401A Experiment with techniques to enhance digital images
- ICPPP430C Manage colour

CUV40511 Certificate IV in Arts Administration

Modification History

Version	Comments
CUV40511	This version first released with <i>CUVII Visual Arts, Craft and Design Training Package version 1.0</i>

Description

This qualification reflects the role of people working in arts administration who possess a broad knowledge base, apply solutions to a defined range of unpredictable problems in varied contexts, and take responsibility for their own outputs. They may also take limited responsibility for the output of others.

The qualification applies in contexts such as galleries, museums, theatres, community arts centres and arts organisation more broadly. It reflects job roles, such as:

- administration coordinator
- events officer
- project coordinator
- marketing and promotions officer.

Pathways Information

Pathways into the qualification

People may enter this qualification with limited or no vocational experience and without a lower level qualification. They may already have a qualification or experience in general administration.

Pathways from the qualification

After achieving this qualification people could undertake higher level business qualifications such as those in BSB07 Business Services Training Package, or qualifications in related areas such as events management.

Licensing/Regulatory Information

No licensing, legislative, regulatory or certification requirements apply to this unit at the time of endorsement.

Entry Requirements

There are no entry requirements for this qualification.

Employability Skills Summary

The following table contains a summary of the employability skills as identified by the visual arts, craft and design industries for this qualification. The employability skills facets described here are broad industry requirements that may vary depending on qualification packaging options.

Employability skill	Industry/enterprise requirements for this qualification
Communication	<ul style="list-style-type: none"> • exchanging information with arts professionals • establishing and maintaining industry networks • preparing and distributing promotional materials • contributing to the flow of information and ideas in the workplace • interpreting the results of surveys • negotiating resource requirements for new administration systems and procedures
Teamwork	<ul style="list-style-type: none"> • sharing information with colleagues • showing sensitivity to cultural and social differences when communicating with others • collaborating with colleagues and others on a range of administrative tasks • leading a team
Problem-solving	<ul style="list-style-type: none"> • dealing with problems that arise from diversity issues • using manuals and online help to overcome problems with database design and production • offering alternatives when product requested is not available • adjusting work practices to suit particular arts contexts and to enhance accessibility • adjusting a presentation to maintain rapport with an audience
Initiative and enterprise	<ul style="list-style-type: none"> • using functions of software applications to enhance the presentation of business documents • making recommendations on ways to improve accessibility within the organisation • using market research to assist with future planning • pursuing revenue opportunities that will be of most benefit to the organisation
Planning and organising	<ul style="list-style-type: none"> • planning, organising and prioritising work tasks and responsibilities • designing and producing business documents

Employability skill	Industry/enterprise requirements for this qualification
	<ul style="list-style-type: none"> • developing and implementing arts administration systems and procedures • organising meetings, including preparing papers and minutes • developing plans for and managing straightforward projects • managing a budget • researching and assessing funding opportunities
Self-management	<ul style="list-style-type: none"> • following workplace procedures, particularly in relation to OHS • maintaining personal presentation standards • acting within the scope of own job role • completing work within given timelines • evaluating one's own presentations to inform subsequent presentations • pursuing revenue opportunities that are in line with the organisation's overall vision and direction
Learning	<ul style="list-style-type: none"> • providing mentoring and coaching support to team members on new administration systems and procedures • keeping up-to-date with industry developments • using manuals and online help to improve own skills • coaching colleagues • identifying training needs in relation to diversity issues • seeking specialist assistance on market research
Technology	<ul style="list-style-type: none"> • using the internet as a source of information • using word processing and database applications • organising teleconferences

Packaging Rules

Total number of units = 14

4 core units *plus*

10 elective units

The elective units consist of:

- 4 units from Group A
- 1 unit from Group B
- of the remaining 5 units:
 - up to 5 may be from Group A and/or Group B
 - up to 5 may be from Certificate III or above in any currently endorsed Training Package
 - up to 2 may be from a Certificate II in any currently endorsed Training Package
 - up to 2 may be from an accredited course at Certificate III, IV or Diploma.

The elective units chosen must be relevant to the work outcome and meet local industry needs.

Core units

BSBINM401A Implement workplace information system

BSBOHS407A Monitor a safe workplace

BSBWOR402A Promote team effectiveness

CUVIND401A Communicate effectively with arts professionals

Elective units

Group A

Communication

BSBCM401A Make a presentation

BSBWOR401A Establish effective workplace relationships

Community involvement

CHCCD401D Support community participation

CHCCD413D Work within specific communities

CHCCD420A Work to empower Aboriginal and/or Torres Strait Islander communities

CULLB510C Develop and maintain community/stakeholder relationships

AHCCCF405A Develop community networks

Creative thinking

BSBCRT301A Develop and extend critical and creative thinking skills

BSBCRT401A Articulate, present and debate ideas

BSBCRT402A Collaborate in a creative process

General administration

BSBADM405B Organise meetings

BSBRKG403B Set up a business or records system for a small business

CUVPRP406A Plan work space

Financial administration

CUVFIM401A Obtain revenue to support operations

CUEFIN02C Manage a budget

Information technology

BSBEU401A Review and maintain a website

BSBITU401A Design and develop complex text documents

BSBITU402A Develop and use complex spreadsheets

BSBITU404A Produce complex desktop published documents

ICAWEB302A Build simple websites using commercial programs

ICAWEB403A Transfer content to a website using commercial packages

ICAWEB404A Maintain website performance

SITXICT001A Build and launch a website for a small business

Information management and research

BSBRES401A Analyse and present research information

CUFRES401A Conduct research

Innovation

BSBINN301A Promote innovation in a team environment

Learning and development

BSBLED401A Develop teams and individuals

Management

BSBMGT402A Implement operational plan

BSBMGT403A Implement continuous improvement

Marketing

BSBMKG401B Profile the market

BSBMKG402B Analyse consumer behaviour for specific markets

BSBMKG408B Conduct market research

BSBMKG413A Promote products and services

BSBMKG414B Undertake marketing activities

BSBMKG415A Research international markets

BSBMKG416A Market goods and services internationally

CUEMAR02C Undertake market research

CUEMAR03C Undertake marketing activities

Public relations

BSBPUB401A Develop and apply knowledge of public relations industry

BSBPUB402A Develop public relations campaigns

BSBPUB403A Develop public relations documents

Sustainability

BSBSUS301A Implement and monitor environmentally sustainable work practices

Workplace effectiveness

BSBWOR404B Develop work priorities

Writing

BSBWRT401A Write complex documents

BSBWRT501A Write persuasive copy

Group B

Copyright and IP

BSBIPR401A Use and respect copyright

CUFCMP301A Implement copyright arrangements

Entertainment and events

CUAPPM401A Contribute to the organisation of productions

CUETEM03C Establish and manage production requirements and resources

CUSADM301A Administer operations for rehearsals and performances
CUSEVT301A Book performance venues
CUSMKG301A Assist with the promotion of creative acts
SITTGDE006A Prepare and present tour commentaries or activities
SITXEVT001B Develop and update event industry knowledge
SITXEVT002B Provide event staging support
SITXEVT003B Process and monitor event registrations
SITXEVT004B Coordinate on-site event registrations
SITXEVT005B Organise in-house events or functions

Information technology

BSBITU302B Create electronic presentations
BSBITU309A Produce desktop published documents

Museums and libraries

CULMS004B Integrate knowledge of education and learning into museum activities
CULMS005B Research and generate ideas for exhibition concepts
CULMS406C Deliver information, activities and events
CULMS506C Plan and develop activities, events and programs

Selecting electives for different outcomes

The following examples are designed to assist in the selection of appropriate electives for particular outcomes at this level, but are in no way prescriptive.

Event promotions officer

Core units plus:

- BSBADM405B Organise meetings
- BSBCMM401A Make a presentation
- BSBEPU401A Review and maintain a website
- BSBITU302A Create electronic presentations
- BSBITU309A Produce desktop published documents
- BSBPMG510A Manage projects
- BSBPUB401A Develop and apply knowledge of public relations industry
- CUEMAR03C Undertake marketing activities
- SITXEVT002A Provide event staging support
- SITXEVT005A Organise in-house events or functions

Marketing and promotions officer

Core units plus:

- BSBADM405B Organise meetings
- BSBEPU401A Review and maintain a website
- BSBITU302A Create electronic presentations
- BSBITU309A Produce desktop published documents
- BSBPMG510A Manage projects
- BSBPUB401A Develop and apply knowledge of public relations industry
- CUEFIN02C Manage a budget
- CUEIND03B Integrate accessibility principles into work practices
- CUEMAR02C Undertake market research
- CUEMAR03C Undertake marketing activities

CUV40611 Certificate IV in Opal Cutting and Polishing

Modification History

Version	Comments
CUV40611	This version first released with <i>CUVII Visual Arts, Craft and Design Training Package version 1.0</i>

Description

This qualification reflects the role of a competent and experienced opal cutter and polisher. The individual is able to advise others on the characteristics of cut and uncut opals, and work with the gemstones to produce high quality cut and polished opal products. The qualification also supports options for industry outcomes that see operators establishing small and micro businesses.

Pathways Information

Pathways into the qualification

People may enter this qualification with little or no vocational experience and without a lower level qualification.

Pathways from the qualification

This qualification prepares people for work in the opal industry and may also provide pathways to other jewellery and design qualifications.

Licensing/Regulatory Information

No licensing, legislative, regulatory or certification requirements apply to this unit at the time of endorsement.

Entry Requirements

There are no entry requirements for this qualification.

Employability Skills Summary

The following table contains a summary of the employability skills as identified by the visual arts, craft and design industries for this qualification. The employability skills facets described here are broad industry requirements that may vary depending on qualification packaging options.

Employability skill	Industry/enterprise requirements for this qualification
Communication	<ul style="list-style-type: none"> • sharing information with others • discussing opal buying preferences with colleagues and others in the industry • clarifying legal and regulatory requirements with others • negotiating the acquisition of rough opal supplies • describing features of products to customers
Teamwork	<ul style="list-style-type: none"> • showing respect when communicating with people from diverse backgrounds • discussing possible strategies for cutting opal with colleagues and clients
Problem-solving	<ul style="list-style-type: none"> • identifying and resolving safety issues • identifying whether a sample is genuine natural opal or a simulated opal • identifying and rectifying equipment faults that do not require specialist attention • identifying and correcting faults in opals as items are made • offering solutions to customer objections in a sales situation
Initiative and enterprise	<ul style="list-style-type: none"> • determining where to cut stones to maximise value and artistic effect • deciding on the most appropriate option for acquiring rough opal • determining business goals • maximising sales opportunities with customers
Planning and organising	<ul style="list-style-type: none"> • identifying risk factors and taking action to minimise risk • maintaining stock control and other workplace records • surveying market requirements to determine opal cutting strategies • weighing opals to determine yield • planning and executing the process of cutting and polishing opals • planning and performing routine maintenance of equipment • developing and implementing procedures for acquiring rough

Employability skill	Industry/enterprise requirements for this qualification
	<ul style="list-style-type: none"> opal • developing budgets and managing financial operations • investigating resources needed to set up an opal-cutting workshop
Self-management	<ul style="list-style-type: none"> • following workplace procedures, particularly in relation to OHS • maintaining personal safety standards • managing own time to meet deadlines
Learning	<ul style="list-style-type: none"> • seeking assistance and advice from others to improve one's own skills and knowledge • seeking assistance and expert advice from equipment manufacturers • seeking expert legal advice
Technology	<ul style="list-style-type: none"> • using security systems • using cameras and scanning equipment • using electronic stock control systems • using the internet for research • using equipment and tools to cut and polish opals

Packaging Rules

Total number of units = 16

10 core units *plus*

6 elective units

The elective units consist of:

- up to 6 from the list of elective units below
- up to 6 from Certificate III or above in any currently endorsed Training Package
- up to 2 from an accredited course at Certificate III, IV or Diploma.

The elective units chosen must be relevant to the work outcome and meet local industry needs.

Core units

BSBOHS201A Participate in OHS processes

CUVOPA201A Identify and assess opal

CUVOPA202A Handle and store rough and cut opal

CUVOPA203A Complete pre-cutting processes for solid opals

CUVOPA204A Cut and polish solid opals

CUVOPA205A Complete pre-cutting processes for opal doublets and triplets

CUVOPA206A Cut and polish opal doublets and triplets

CUVOPA401A Use opal carving tools

CUVOPA405A Obtain opal

CUVOPA408A Undertake routine operational maintenance of machinery

Elective units

Art, craft and design

CUVACD302A Produce computer-aided drawings

CUVACD303A Produce technical drawings

CUVACD401A Integrate colour theory and design processes

CUVACD502A Create observational drawings

Design

BSBDES301A Explore the use of colour

BSBDES302A Explore and apply the creative design process to 2D forms

BSBDES303A Explore and apply the creative design process to 3D forms

BSBDES304A Source and apply design industry knowledge

BSBDES305A Source and apply information on the history and theory of design

BSBDES401A Generate design solutions

BSBDES402A Interpret and respond to a design brief

BSBDES403A Develop and extend design skills and practice

E-business

BSBEBU401A Review and maintain a website

SITXICT001A Build and launch a website for a small business

Information technology

BSBITU305A Conduct online transactions

Opal cutting and polishing

CUVOPA402A Production cut and polish opal

CUVOPA403A Use a faceting machine

CUVOPA404A Cut opal spheres and beads

CUVOPA406A Identify the requirements for establishing an opal-cutting workshop

CUVOPA407A Apply advanced pre-cutting processes to complex opals

Small and micro business

BSBSMB301A Investigate micro business opportunities

BSBSMB302A Develop a micro business proposal

BSBSMB303A Organise finances for the micro business

BSBSMB304A Determine resource requirements for the micro business

BSBSMB305A Comply with regulatory, taxation and insurance requirements for the micro business

BSBSMB306A Plan a home based business

BSBSMB307A Set up information and communications technology for the micro business

BSBSMB401A Establish legal and risk management requirements of small business

BSBSMB402A Plan small business finances

BSBSMB403A Market the small business

BSBSMB404A Undertake small business planning

BSBSMB405A Monitor and manage small business operations

BSBSMB406A Manage small business finances

BSBSMB408B Manage personal, family, cultural and business obligations

Visual communication

CUFDIG201A Maintain interactive content

CUVJWL201A Develop jewellery-making skills

CUVJWL301A Produce jewellery

CUVPHI302A Capture photographic images

CUVPHI403A Apply photo imaging lighting techniques

MEM19007B* Perform gemstone setting

Workplace effectiveness

BSBWOR301A Organise personal work priorities and development

BSBWOR401A Establish effective workplace relationships

BSBWOR403A Manage stress in the workplace

BSBWOR404B Develop work priorities

***Note the following prerequisite unit requirement.**

Unit code and title	Prerequisite unit required
MEM19007B Perform gemstone setting	MEM12023A Perform engineering measurements MEM18001C Use hand tools MEM18002B Use power tools/hand held operations MEM18003C Use tools for precision work (Prerequisites: MEM12023A Perform engineering measurements, MEM18001C Use hand tools and MEM18002B Use power tools/hand held operations) MEM19003B Handle gem materials –

	equivalent to CUVOPA202A Handle and store rough and cut opal
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Selecting electives for different outcomes

The following examples are designed to assist in the selection of appropriate electives for particular outcomes at this level, but are in no way prescriptive.

A person running a small cutting and polishing workshop

Core units plus:

- BSBSMB304A Determine resource requirements for the micro business
- BSBSMB305A Comply with regulatory, taxation and insurance requirements for the micro business
- BSBSMB306A Plan a home based business
- CUVOPA406A Identify the requirements for establishing an opal-cutting workshop
- CUVOPA407A Apply advanced pre-cutting processes to complex opals
- CUVOPA408A Undertake routine operational maintenance of machinery

A person doing some cutting and trading online

Core units plus:

- BSBEU401A Review and maintain a website
- BSBITU305A Conduct online transactions
- CUFDIG201A Maintain interactive content
- CUVOPA407A Apply advanced pre-cutting processes to complex opals
- CUVOPA408A Undertake routine operational maintenance of machinery
- SITXICT001A Build and launch a website for a small business

